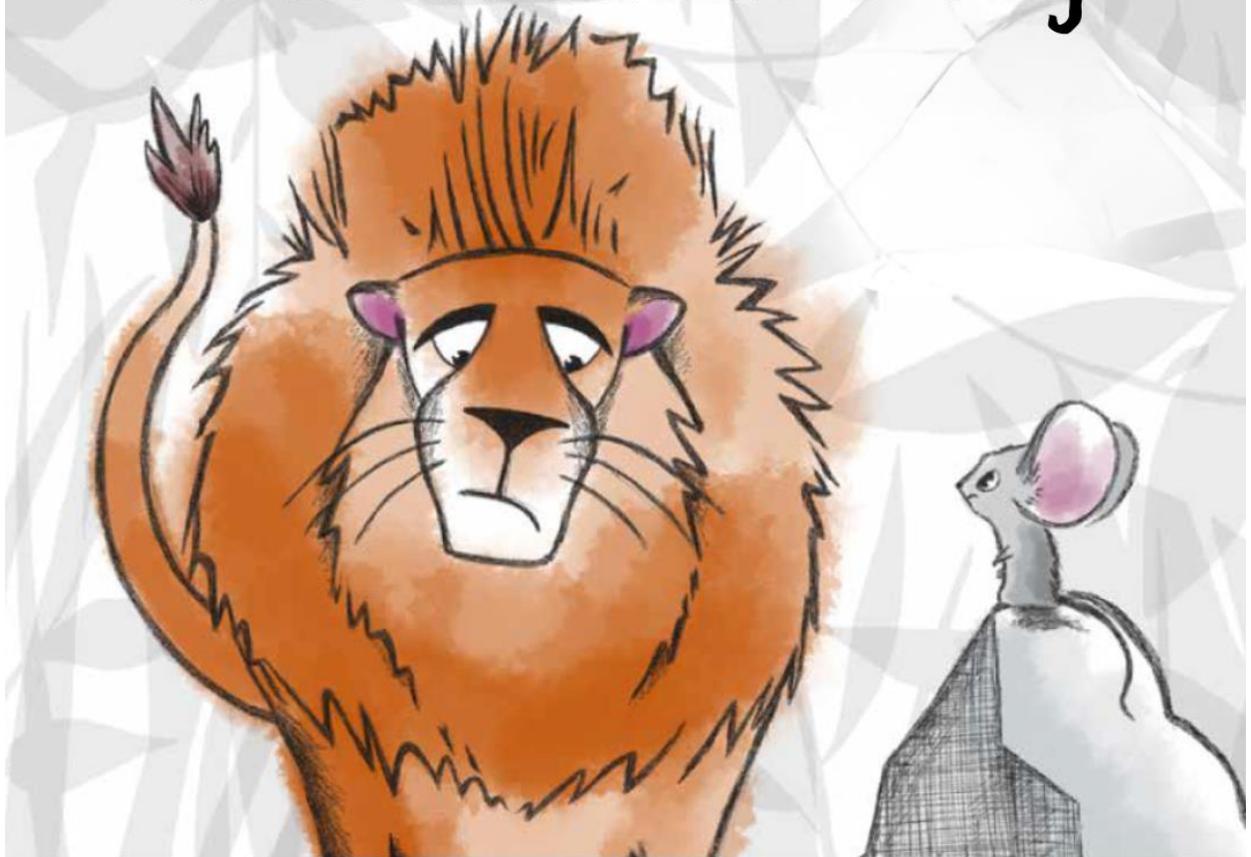


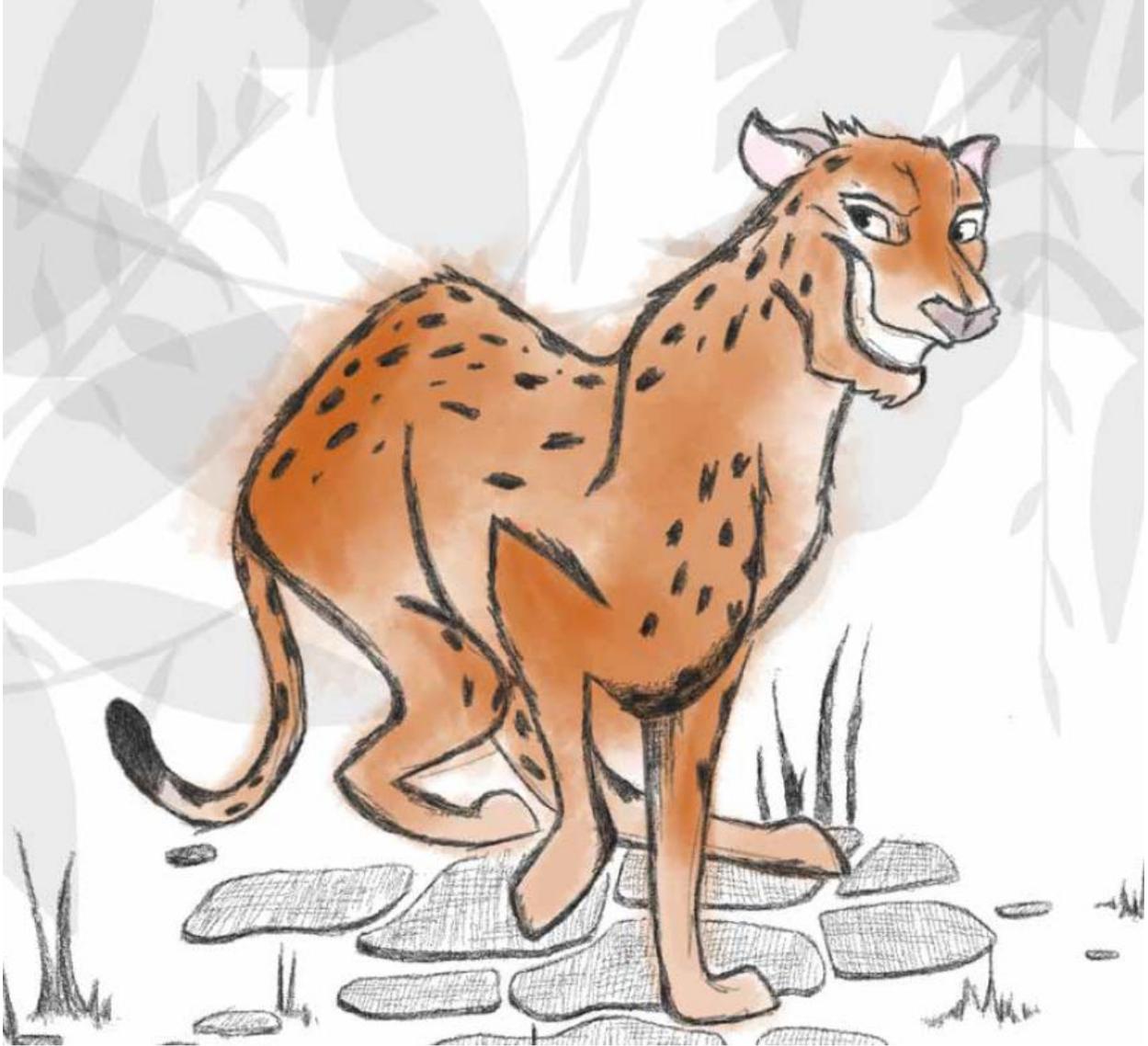
The Lion Who Wouldn't Try







It was a sunny day in the jungle.
All the animals were out playing.



“Come play with me, Lion,” said Cheetah.

“Catch me if you can!”

zoom-zoom! went Cheetah.

“I don’t want to play,” said Lion. “I’ll lose.”

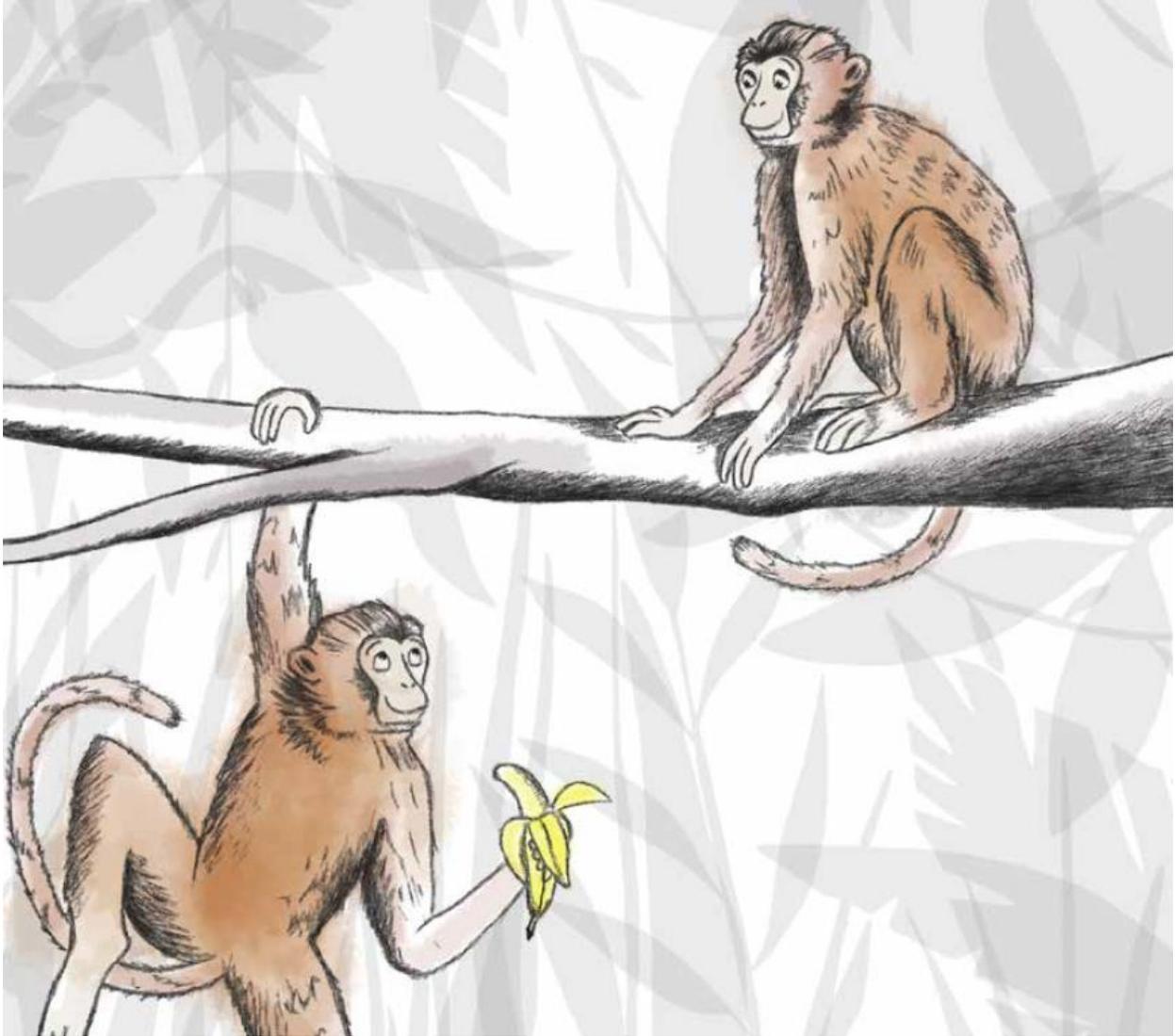


“Come play with me, Lion,” said Elephant.

“We can throw rocks!”

ka-pow! ka-pow! went Elephant.

“I don’t want to play,” said Lion. “I’ll lose.”



“Come play with us, Lion!” said the monkeys. “Who can eat the most bananas?”

pop! pop! pop! went the monkeys.

“I don’t want to play,” said Lion. “I’ll lose.”



“Come play with me, Lion,” said Springbok.

“Let’s jump high!”

zoop! zoop! zoop! went Springbok.

“I don’t want to play,” said Lion. “I’ll lose.”



“Come play with me, Lion,” said Crocodile.

“It’s a swimming competition!”

splash! splash! went Crocodile.

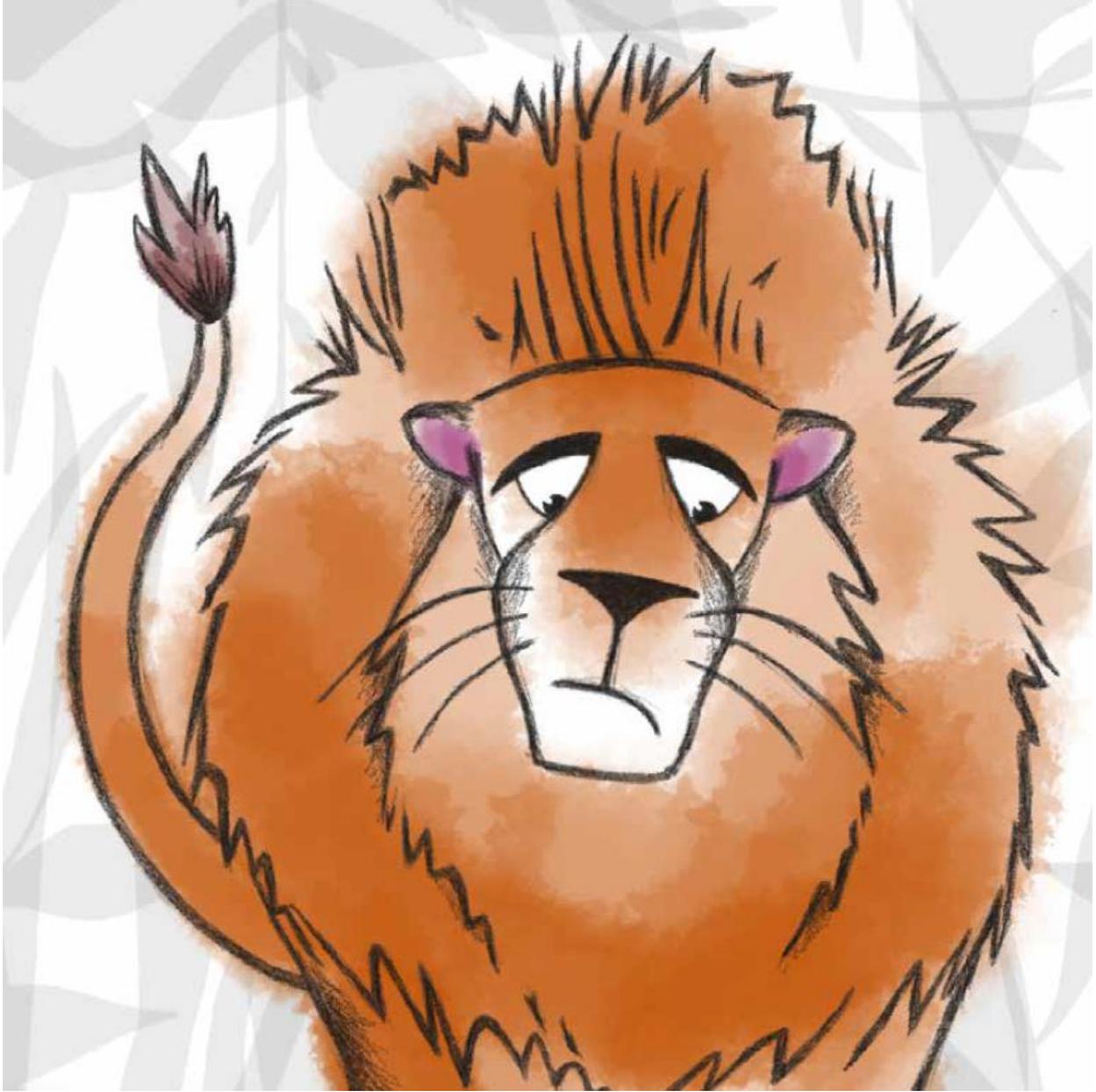
“I don’t want to play,” said Lion. “I’ll lose.”



Elephant and Crocodile had the swimming
competition without Lion.

Crocodile was quicker than Elephant, but each time
Crocodile got ahead, Elephant tickled him!
tee-hee-hee! went Elephant and Crocodile.





Lion sat sadly by himself, watching Crocodile and Elephant swim.



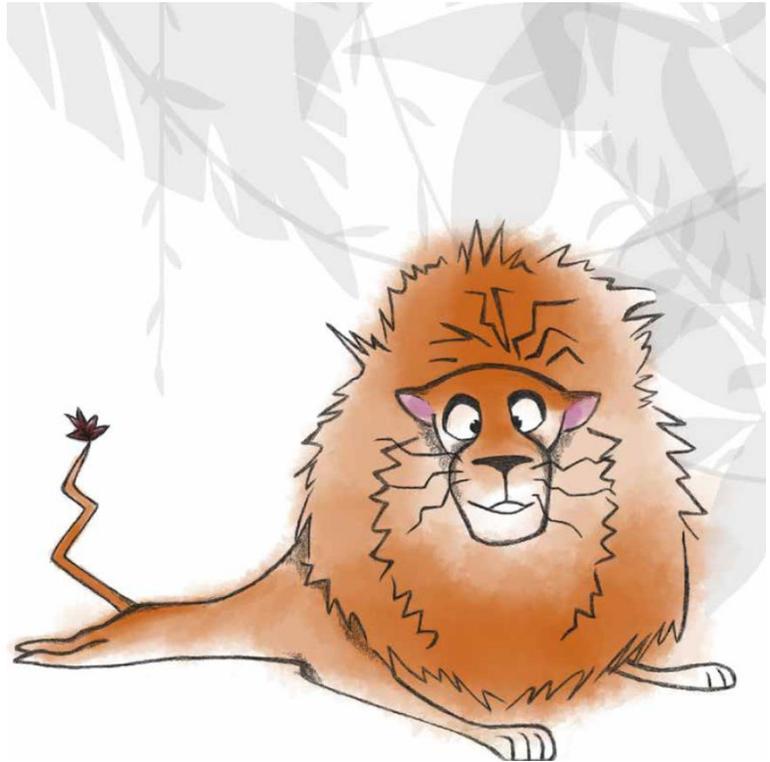
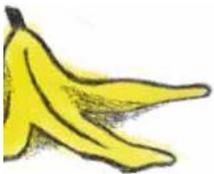
“Why are you sad, Lion?” asked Mouse.
“Because I don't want to play,” said Lion.
“I'll lose.”

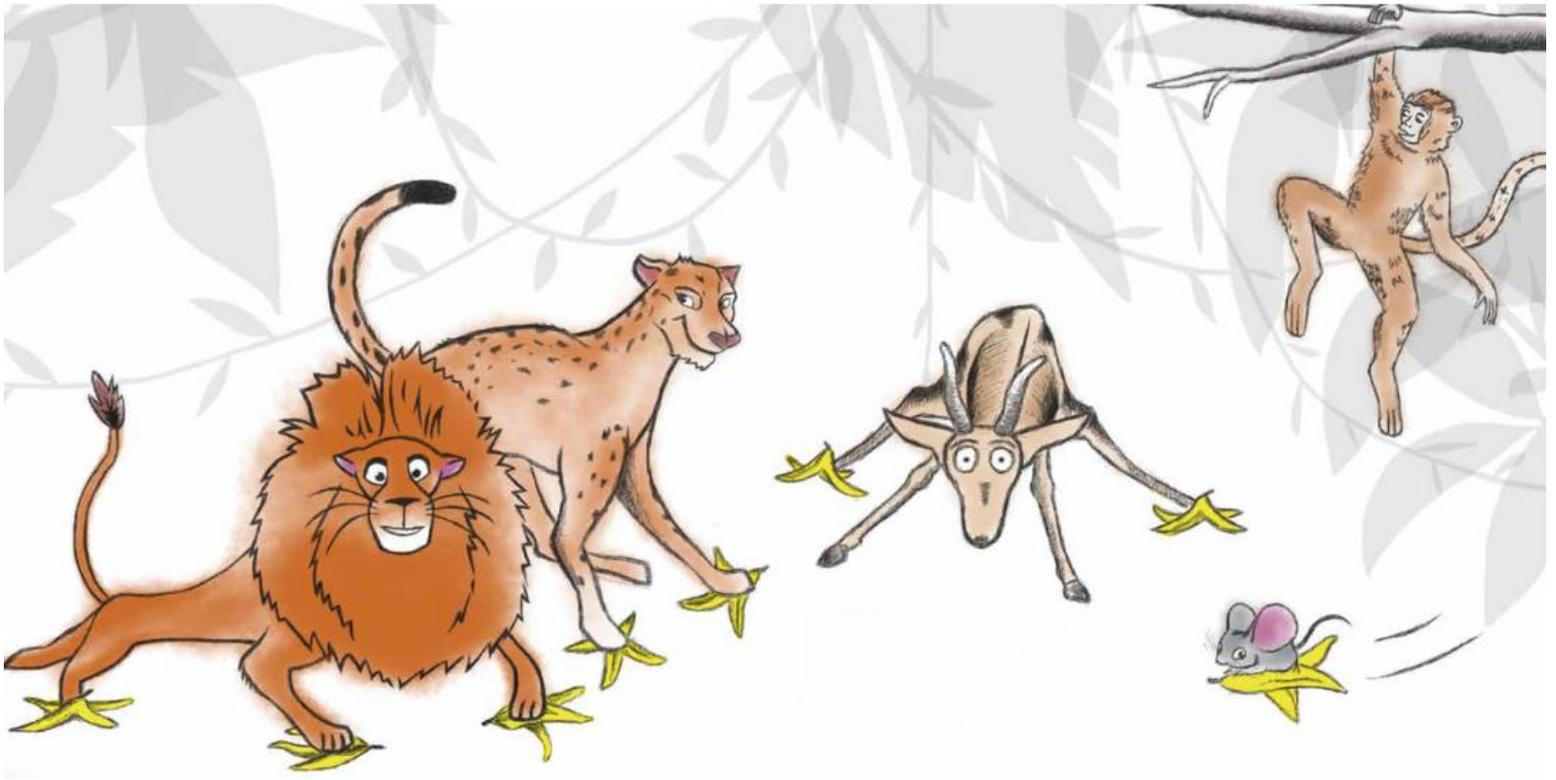


Lion slipped on a banana peel!

wheeeeeee! went Lion.

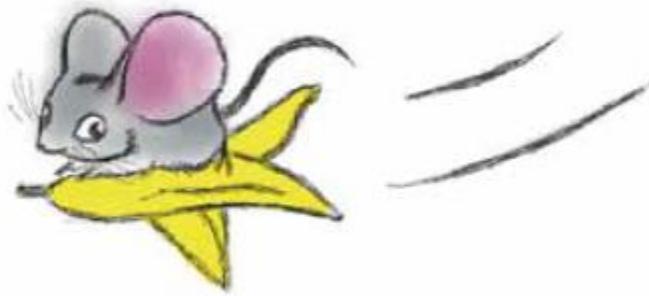
“That looks like fun!” said all the other animals.





Lion played,
and he was happy.





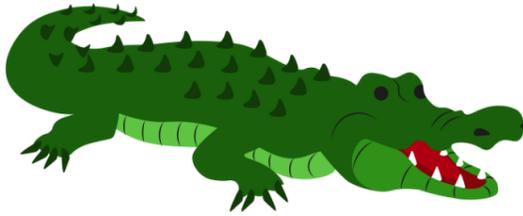
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This page is added for identification.*

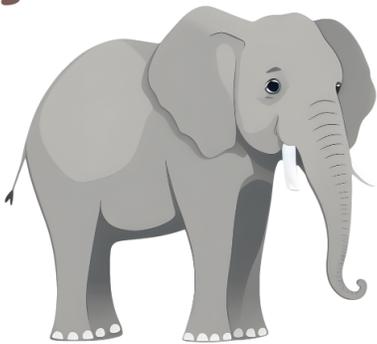
Match the pictures with the words:



Cheetah



Elephant



Crocodile



Springbok

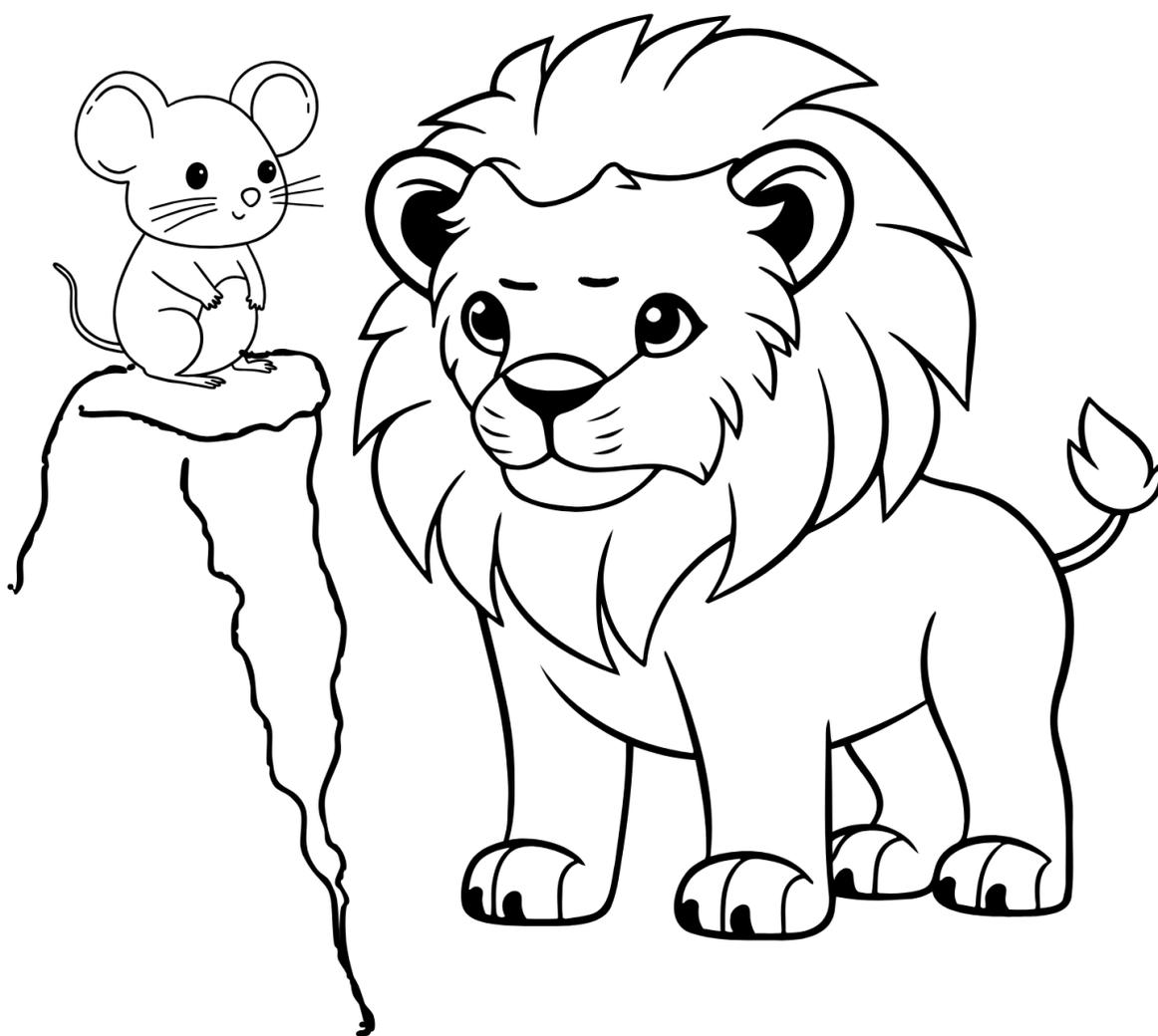
Tracing exercise

Lion

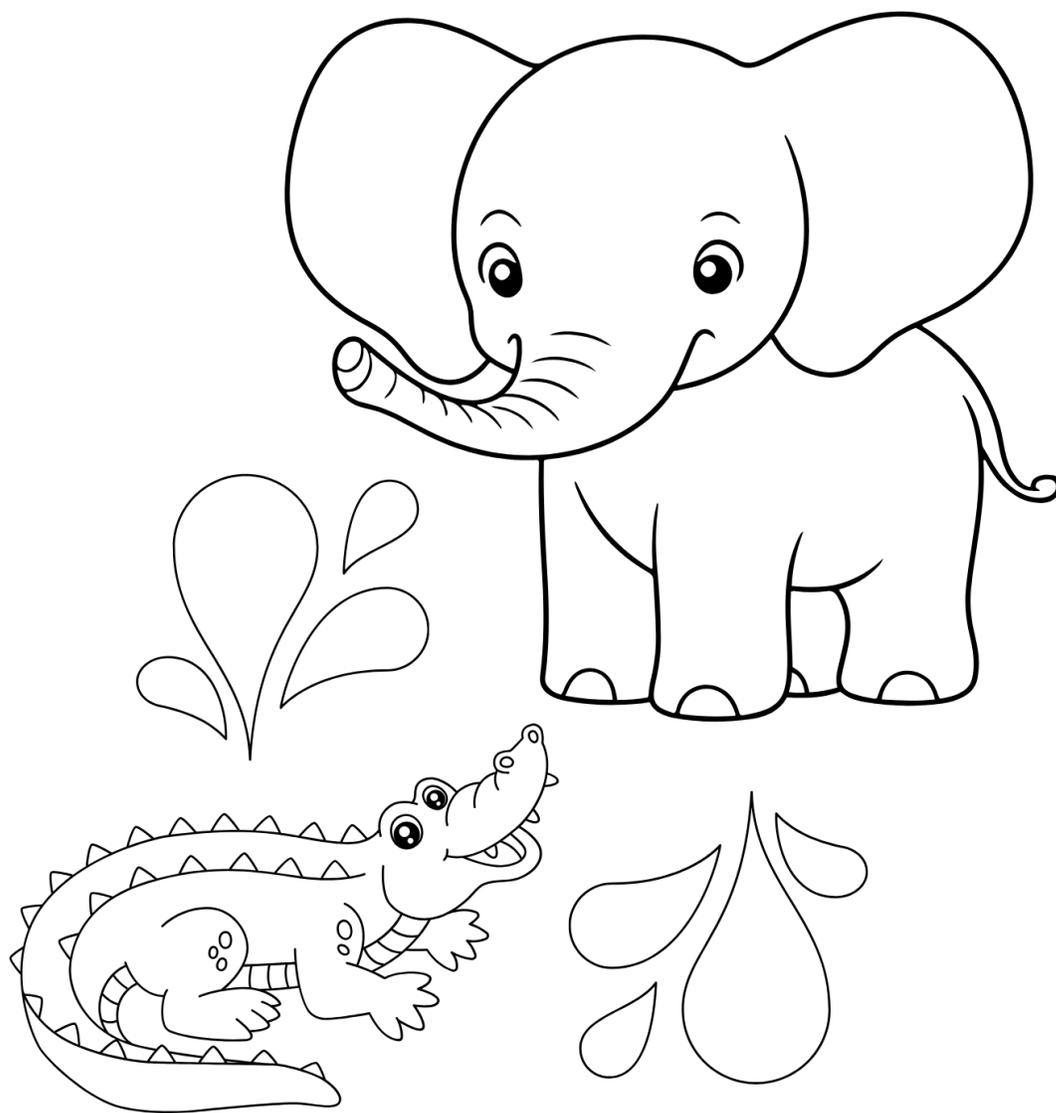
Cheetah

Mouse

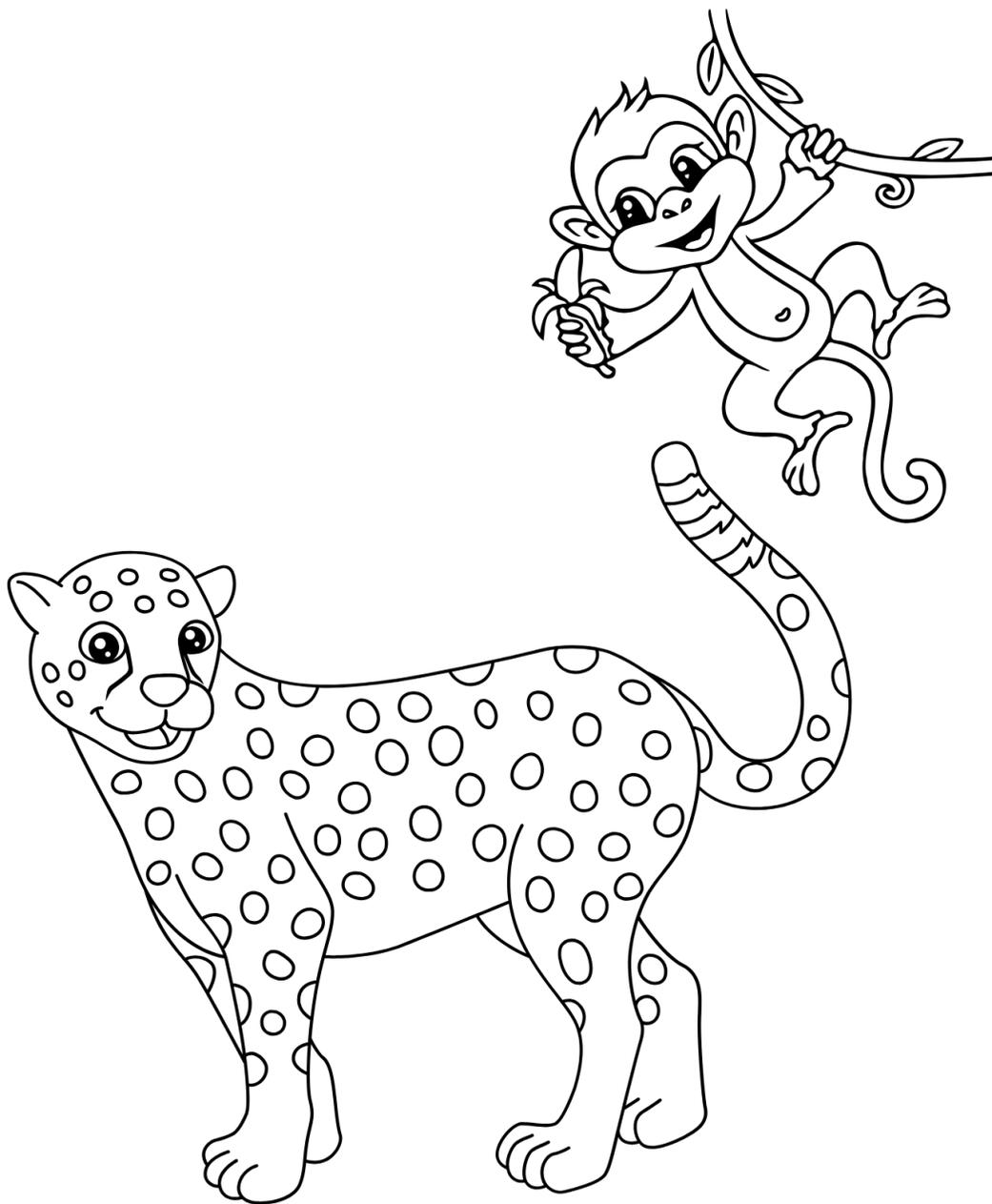
Color this scene from the story:



Color this scene from the story:



Color this scene from the story:



Make your own sentence:

Use each word from the list below in a sentence.

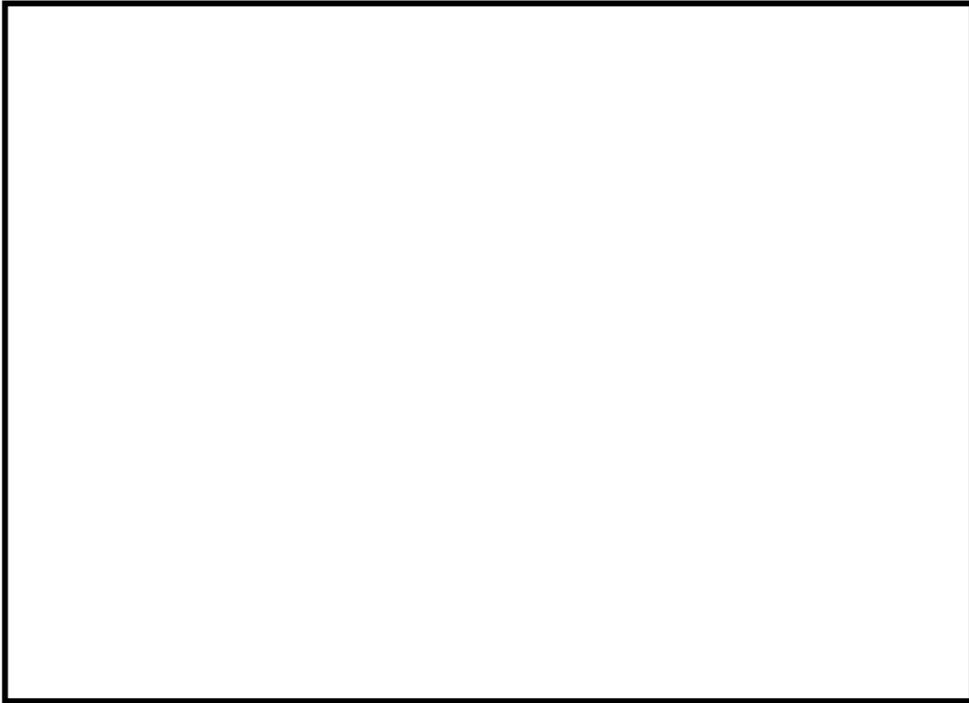
Write your sentences in the space provided.

- Lion _____
- Try _____
- Play _____
- Afraid _____
- Lose _____
- Jungle _____
- Friends _____
- Games _____
- Fun _____
- Brave _____

Draw and describe:

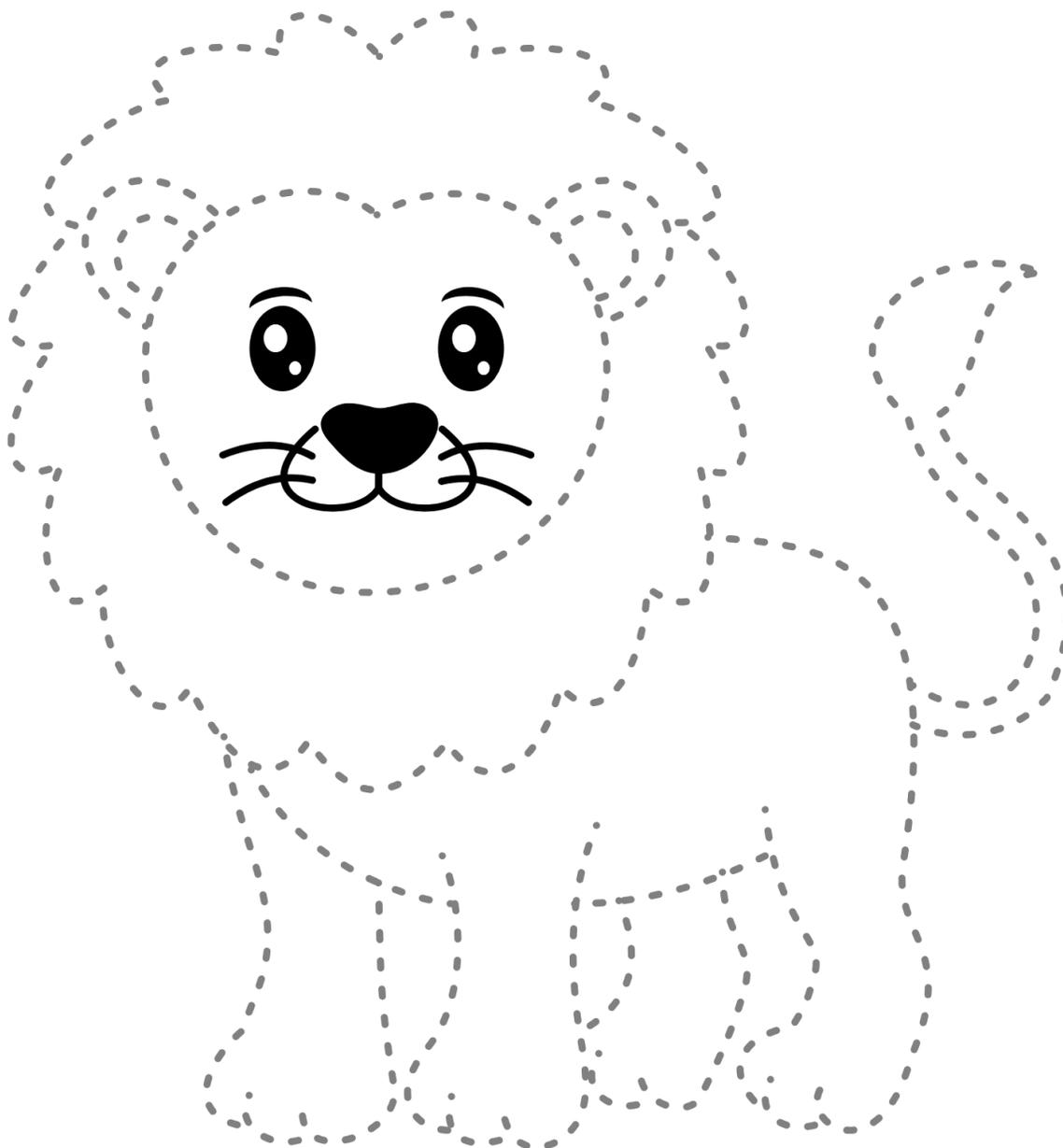


Draw and describe your favorite part of the story.



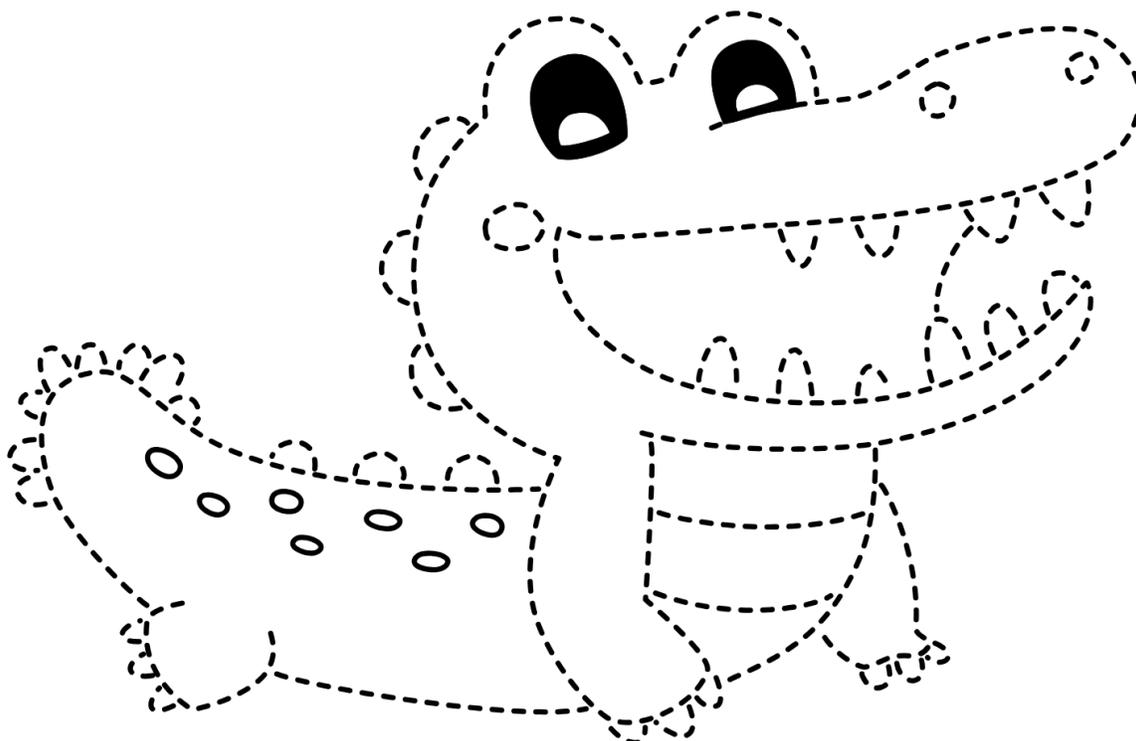
Tracing:

Trace and draw this lion.



Tracing:

Trace and draw this crocodile.



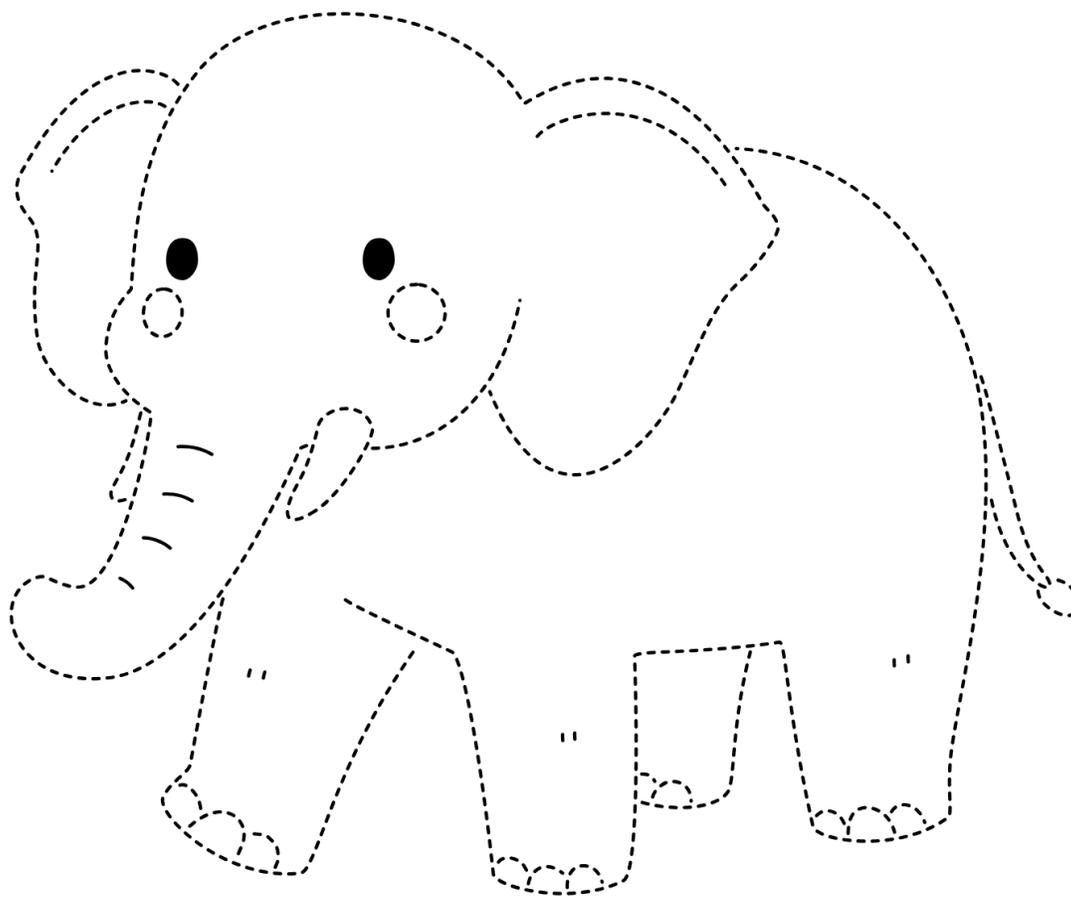
Tracing:

Trace and draw this mouse.



Tracing:

Trace and draw this elephant.



Teacher comprehension questions

1. Characters and Setting

Who is the main character in the story?

Where does the story take place?

What are some of the animals Lion meets in the jungle?

How do the other animals try to include Lion?

What do the illustrations tell us about the jungle setting?

2. Plot and Sequence

What happens at the beginning of the story?

What are some of the games the animals invite Lion to play?

How does Lion respond when the animals ask him to join them?

What happens when Lion slips on the banana peel?

What does Lion learn at the end of the story?

3. Problem and Solution

Why doesn't Lion want to play with the other animals?

How does Lion feel when he watches the others having fun?

What happens that makes Lion start playing?

What does the lesson Lion learn by the end of the story?

How does this story show that trying is more important than winning?

4. Emotions and Reactions

How does Lion feel when the other animals ask him to play?

Why do you think Lion is afraid of losing?

How do the other animals react when Lion doesn't want to play?

What do you think Lion feels when he slips on the banana peel?

How do his feelings change by the end of the story?

5. Vocabulary and Language

What does the word "try" mean in this story?

What does it mean to "lose" a game?

The book uses sound words like "zoom-zoom" and "ka-pow." What do these words show?

Can you think of another way to say "playing is fun"?

What new words did you learn from this story?